# An Interpretable Distance Measure for Multivariate Non-Stationary Physiological Signals

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ICDM AI4TS workshop - Shanghai, China - December 1st, 2023



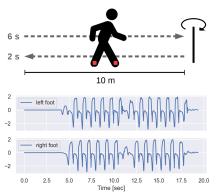
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Comparing multivariate non-stationary physiological signals Our approach: symbolization, then distance on strings

# I) Context and motivation

Comparing multivariate non-stationary physiological signals Our approach: symbolization, then distance on strings

I.1) Comparing multivariate non-stationary physiological signals

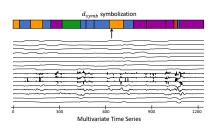


Motivation: study of human locomotion [3]

- Angular velocity recorded on the left and right feet using a pair of sensors.
- Protocol: standing, walking, turning around, walking back, and standing.
- Multivariate signals with d = 16 dimensions: norms of the STFT (Short Time Fourier Transform) of each foot recording (univariate signal).

Comparing multivariate non-stationary physiological signals Our approach: symbolization, then distance on strings

# I.2) Our approach: symbolization, then distance on strings



- Popular distances between multivariate time series (Euclidean distance, Dynamic Time Warping) can not handle non-stationarity.
- Our distance is interpretable and can compare non-stationary signals: (i) symbolization, (ii) distance on strings.

#### Symbolization technique

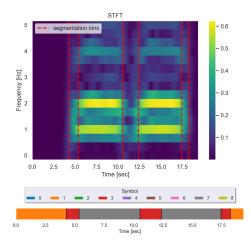
- Segmentation step: a real-valued signal of length *n* is split into *w* segments (*w* < *n*).
- Quantization step: each segment is mapped to a discrete value taken from a set of A symbols. Example of set of symbols with A = 5: {a,b,c,d,e}.

Segmentation Distance measure

# II) The d\_symb symbolization and distance measure

Segmentation Distance measure

## II) The d\_symb symbolization and distance measure



#### Steps of *d*<sub>symb</sub>

- Segmentation: change-point detection (on the mean).
- Quantization: K-means clustering (of the means per segment), with K = A.
- Distance: general edit distance between the resulting symbolic signals.

Segmentation Distance measure

# II.1) Segmentation

Change-point detection: finding the  $w^*$  unknown instants  $t_1^* < t_2^* < \ldots < t_{w^*+1}^*$  where the mean of signal  $x = (x_1, \ldots, x_n)$  change abruptly:

$$\left(\hat{w}, \hat{t}_1, \dots, \hat{t}_{\hat{w}+1}\right) = \arg\min_{(w, t_1, \dots, t_{w+1})} \sum_{k=0}^{w+1} \sum_{t=t_k}^{t_{k+1}-1} \|x_t - \bar{x}_{t_k: t_{k+1}}\|^2 + \lambda w, \quad (1)$$

where  $\bar{x}_{t_k:t_{k+1}}$  is the empirical mean of  $\{x_{t_k}, \ldots, x_{t_{k+1}-1}\}$  and  $\lambda > 0$  is a penalization parameter.

Remarks

- Compromise between the reconstruction error and the number of change-points.
- When  $\lambda$  is small, many change-points are detected. For calibration purposes, we use  $\lambda = \ln(n)$  [4].
- Solved using the Pruned Exact Linear Time (PELT) algorithm [1], which is shown to have O(n) complexity (under some assumptions).

Segmentation Distance measure

## II.2) Distance measure

The *d<sub>symb</sub>* distance measure: levering the general edit distance

#### Preprocessing.

- Including the segment length information: replicating each symbol proportionally to its segment length.
  Example: abd becomes aabbbbdd.
- Shortening: dividing each length by the minimum length. Example: aabbbbdd becomes abbd.
- Applying the general edit distance with custom costs.
  - Edit distance on strings (a.k.a Levenshtein distance [2]): minimal cost of a sequence of operations that transform a string into another.
  - Allowed simple operations and their costs:
    - Substitution: Euclidean distance between the cluster centers of the symbols.
    - Insertion: max of substitution costs.
    - Deletion: max of substitution costs.
  - Total cost: sum of the costs of the simple operations.

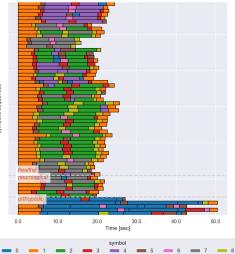
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# III) Experimental results

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## III.1) Interpretation of the d\_symb symbolization



Color bars for 60 recordings.

#### Observations

- The general structure is coherent with the protocol.
- Change-point detection finds stationary segments.
- Each symbol can be associated with a type of behavior.

symbolic sequences

## III.2) Interpretation of the d\_symb distance measure

Benchmark: computing the silhouette score

## • We have 3 groups of patients:

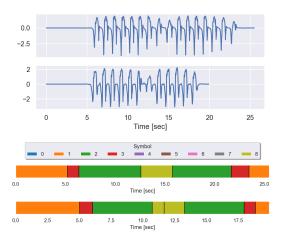
- healthy,
- neurological pathology (such as cerebellar disorder),
- or orthopedic pathology (such as knee injuries).
- The silhouette coefficient is calculated using the distance matrix and the ground truth labels corresponding to the patient group.

Distance measure	Mean Silhouette score	Median Silhouette score
DTW-D	0.15	0.18
DTW-I	0.15	0.19
<i>d</i> <sub>symb</sub>	0.33	0.40

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# III.2) Interpretation of the d\_symb distance measure

Robustness to the difference in length



#### Observations

- The two scaled univariate gait signals are different in length....
- but are considered similar by *d<sub>symb</sub>* (applied to their multivariate spectrograms).

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# Thank you for your attention.

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